

THE **WORLD'S** **GREATEST** **TRAVEL** **AGENCY**

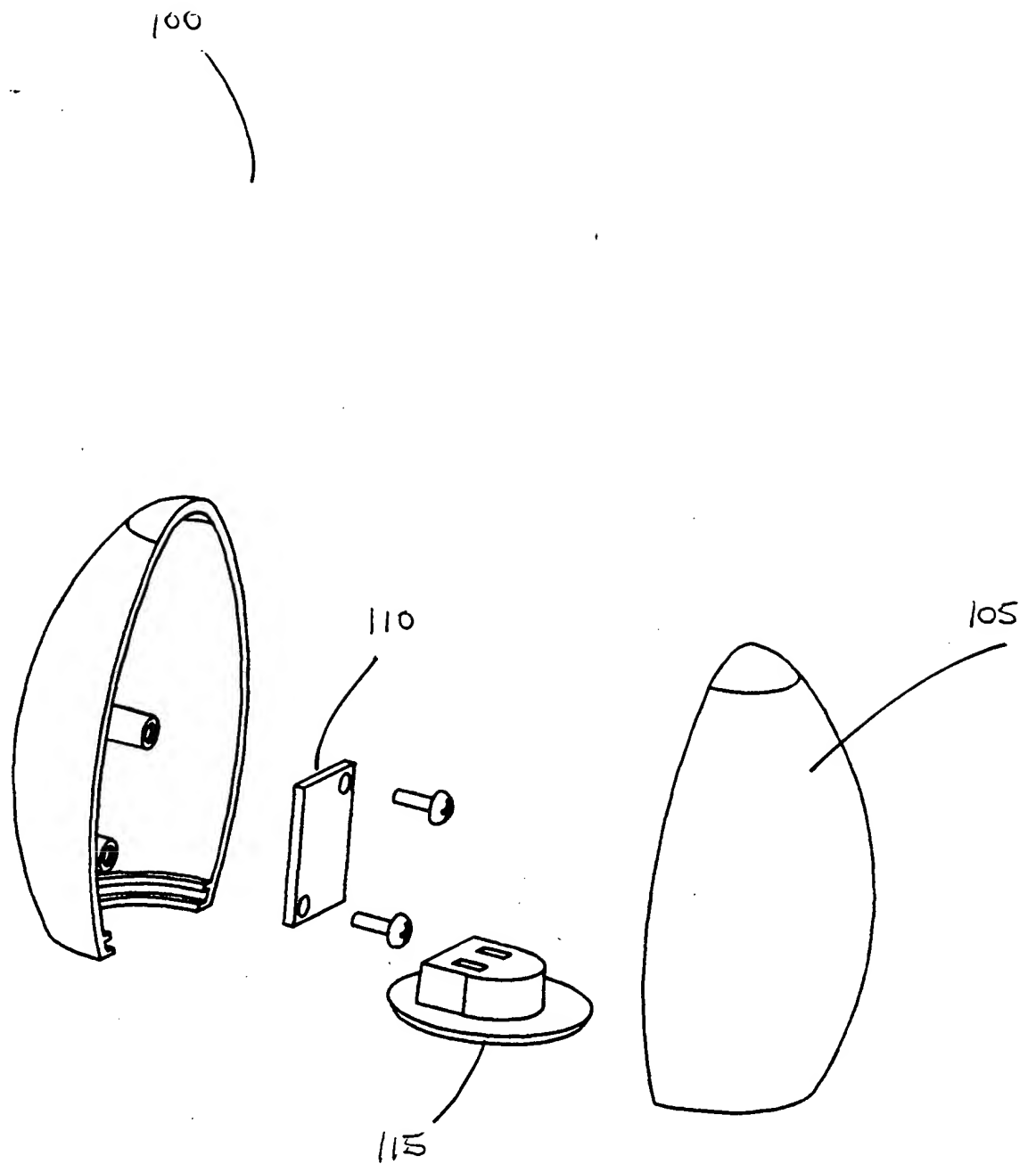


Fig. 1

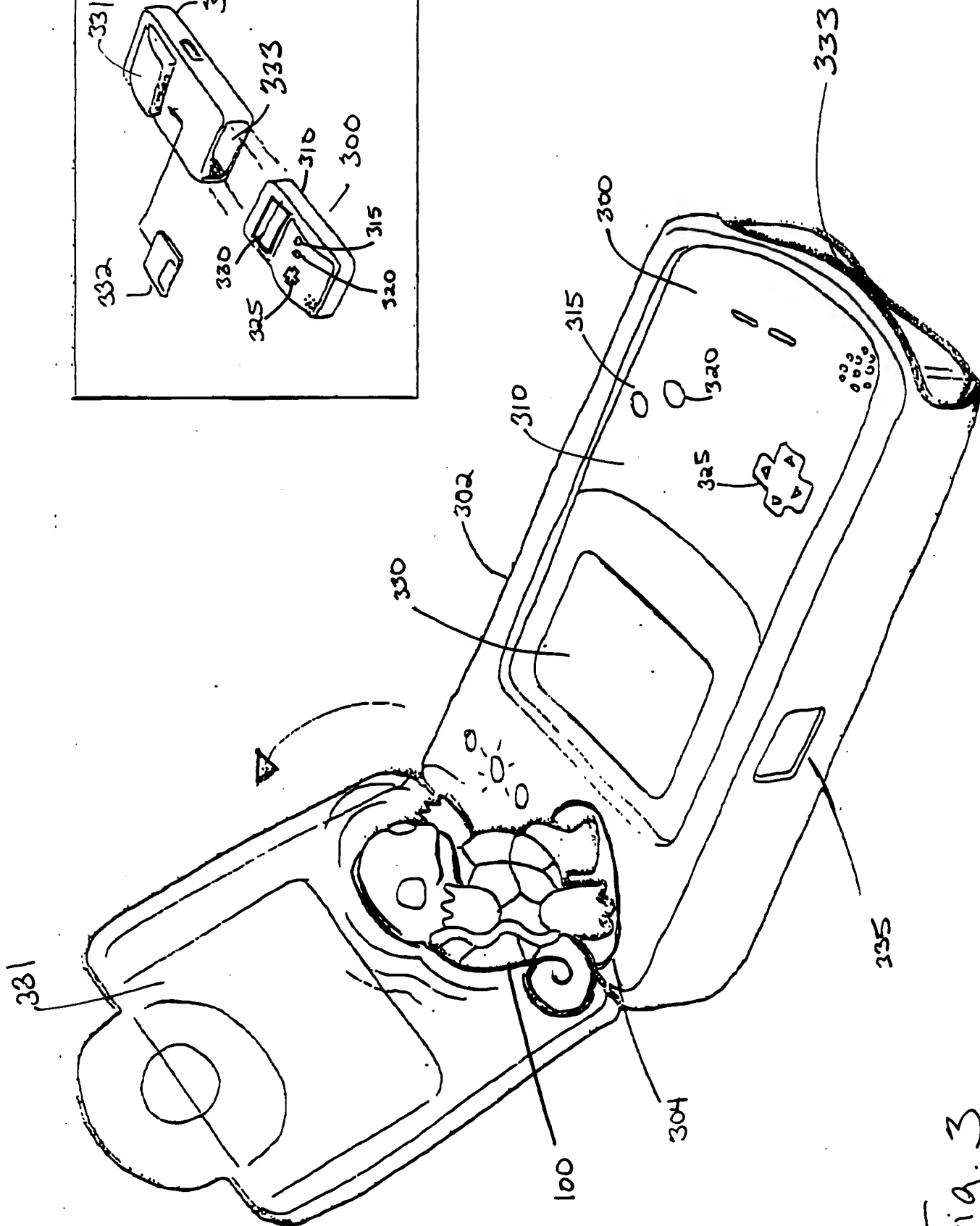


Fig. 3

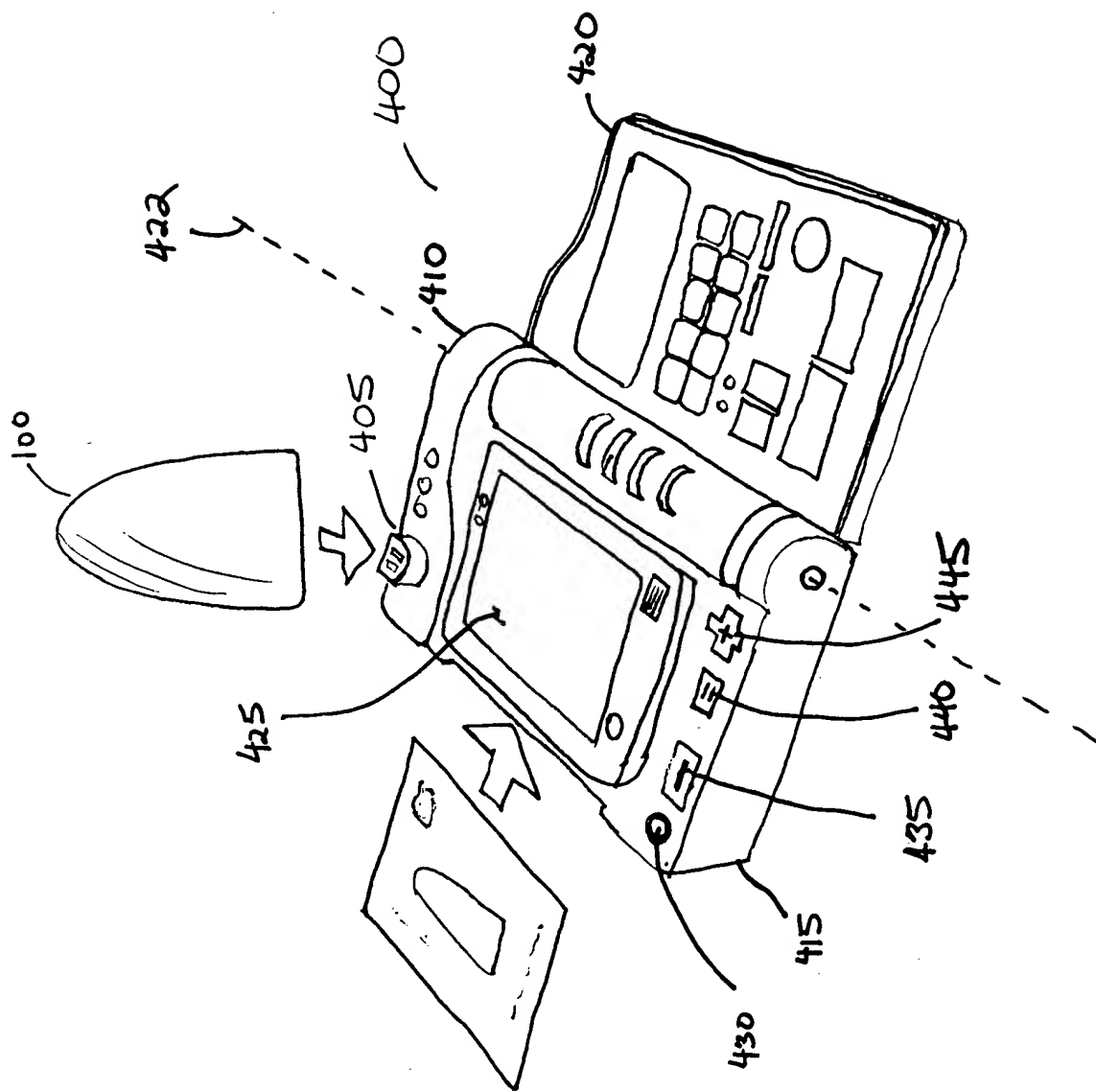
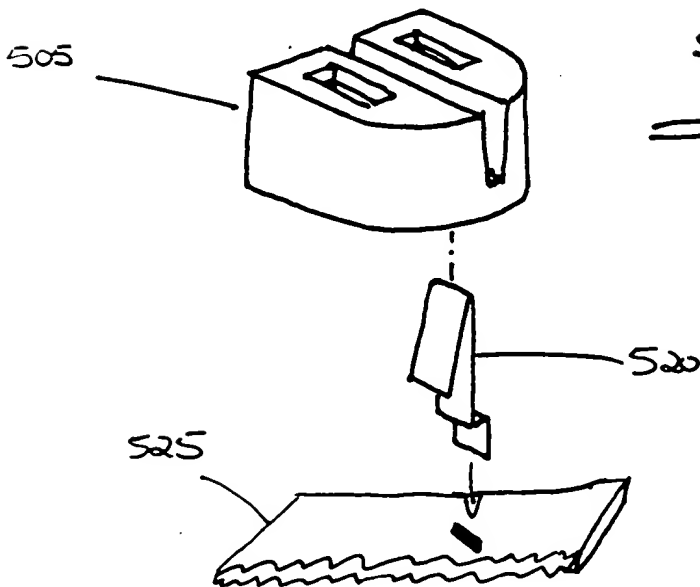
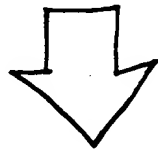
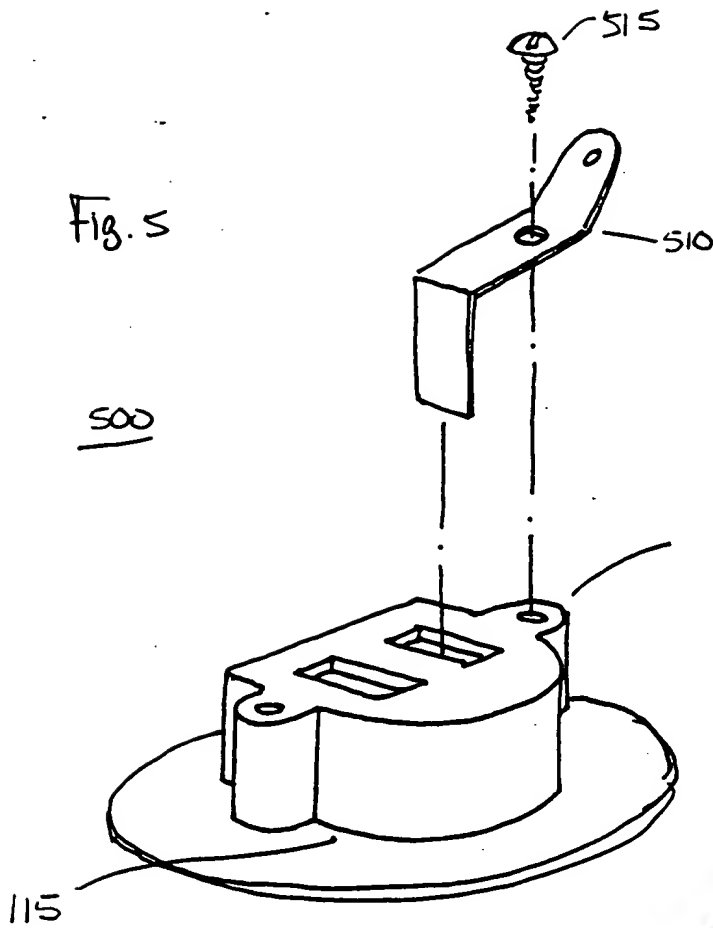


Fig. 4

Fig. 5



600

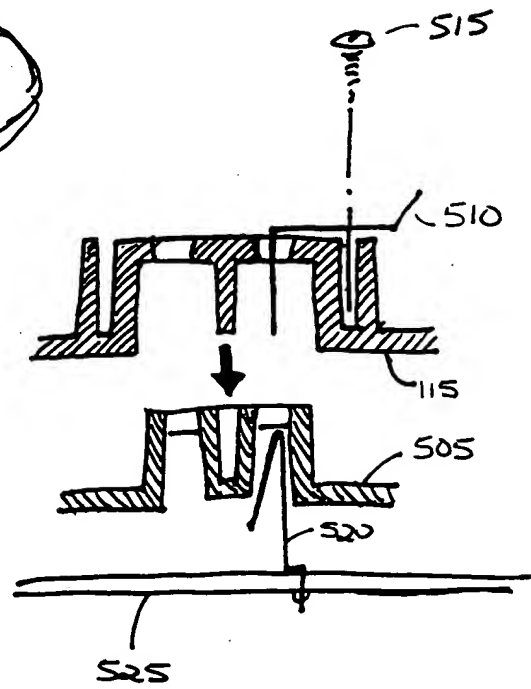


Fig. 6

200

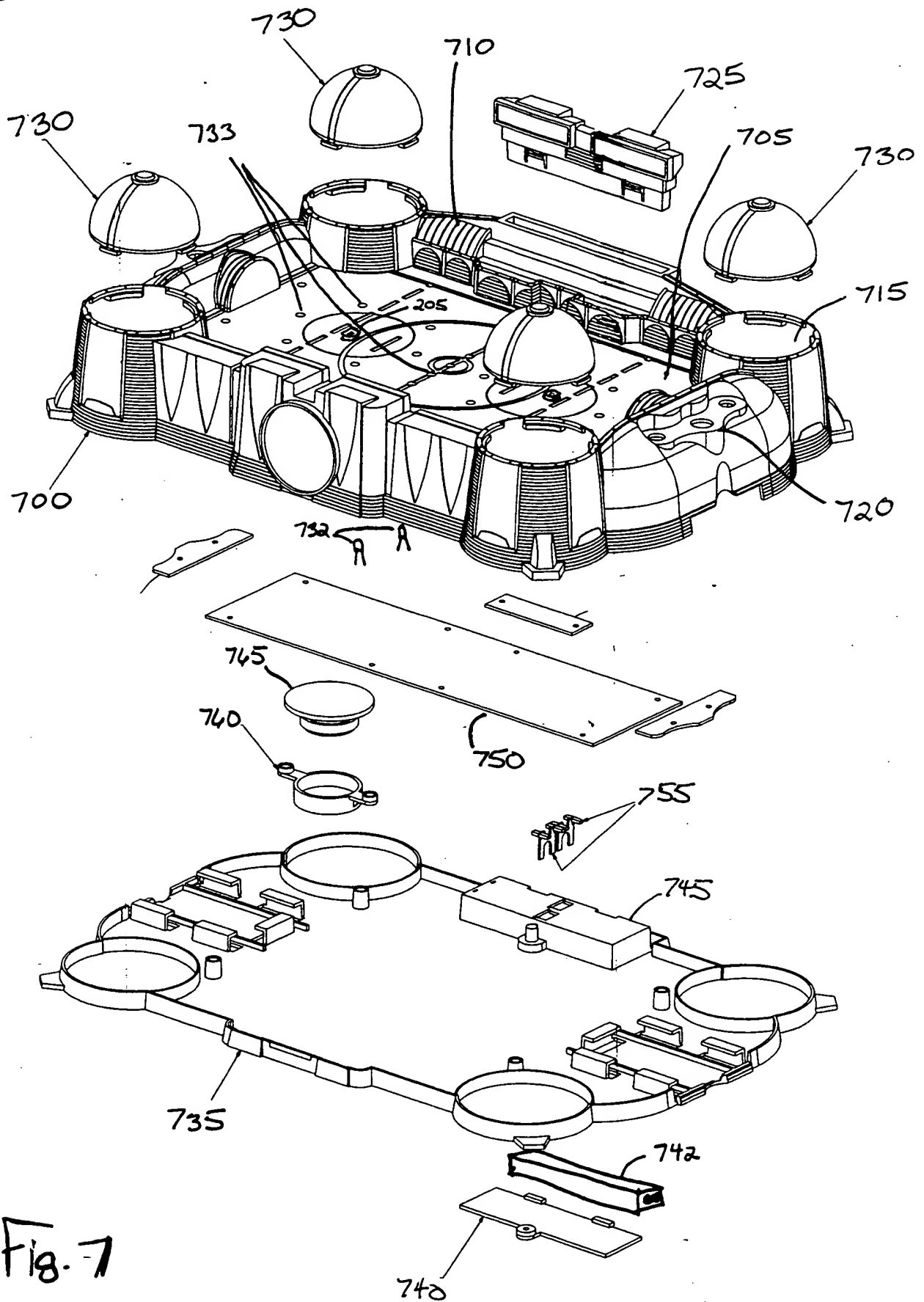
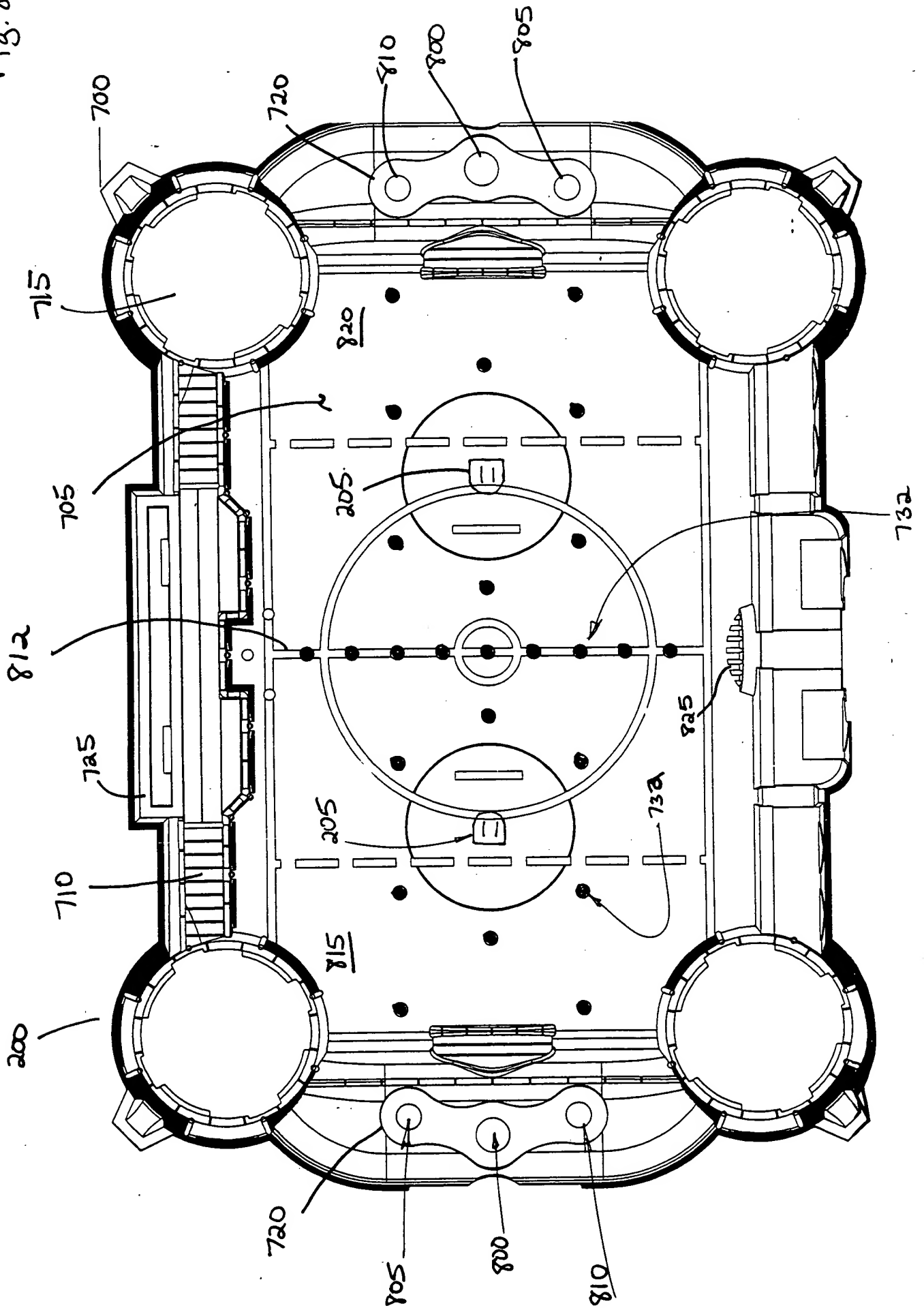


Fig. 7

Fig. 8



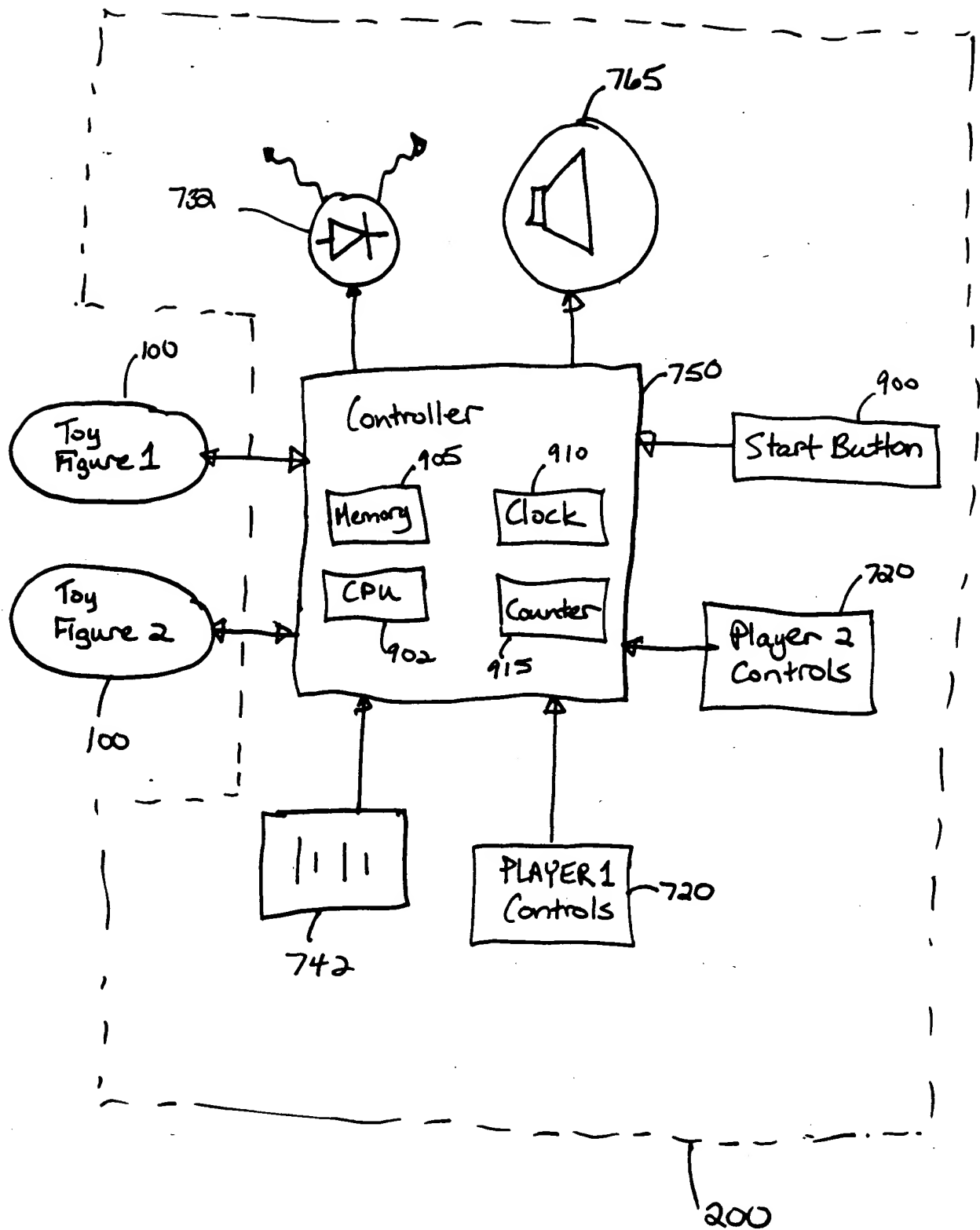
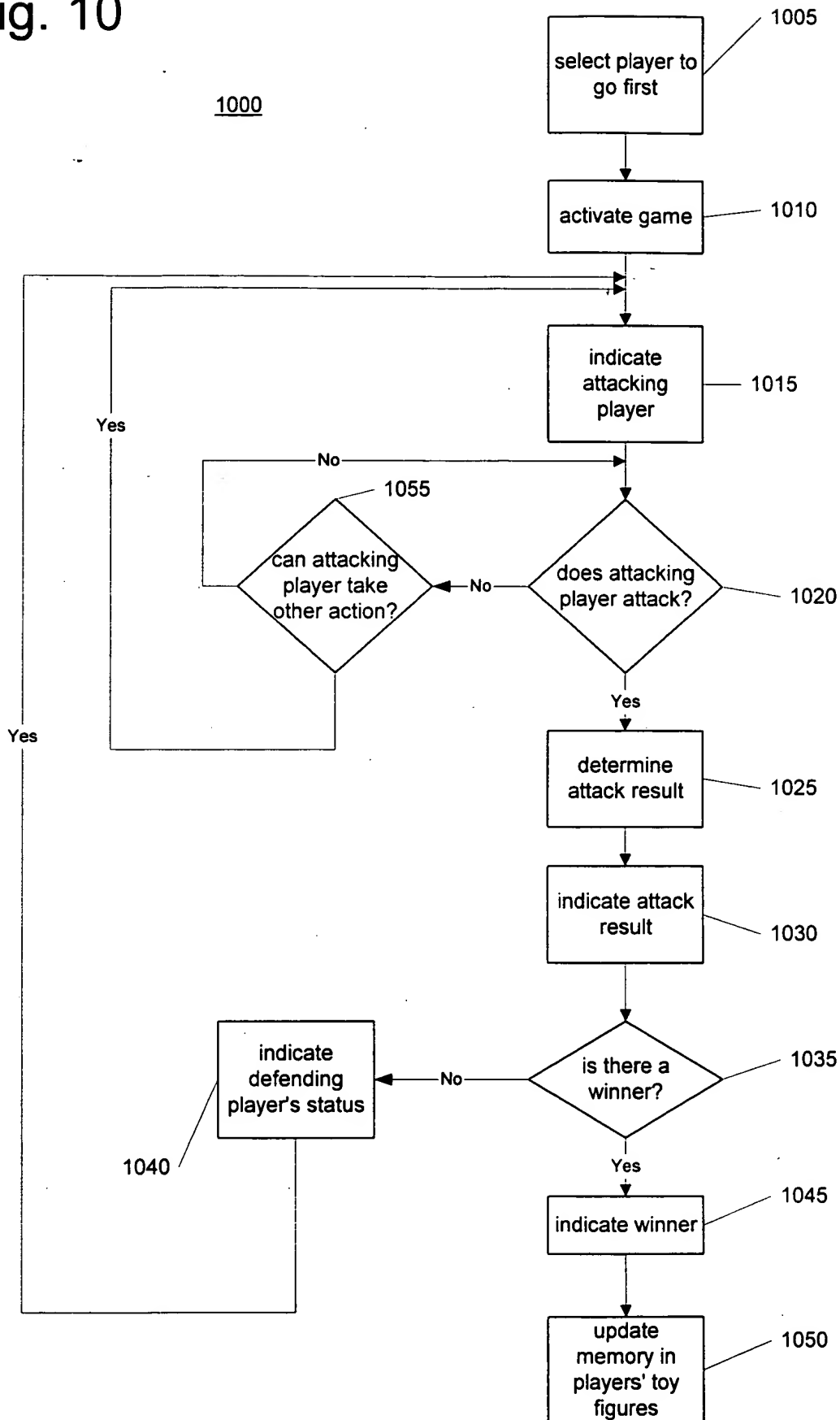
[illegible]

Fig. 9

Fig. 10



NAME	AGE	SEX	RELATION	DATE	TIME	PLACE	REMARKS
JOHN, JR.	25	M	SON	1900	10:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	11:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	11:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	12:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	12:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	13:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	13:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	14:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	14:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	15:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	15:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	16:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	16:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	17:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	17:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	18:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	18:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	19:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	19:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	20:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	20:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	21:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	21:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	22:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	22:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	23:00	HOME	WELL
JOHN, JR.	25	M	SON	1900	23:30	HOME	WELL
MARY	22	F	DAUGHTER	1900	24:00	HOME	WELL



Fig. 11

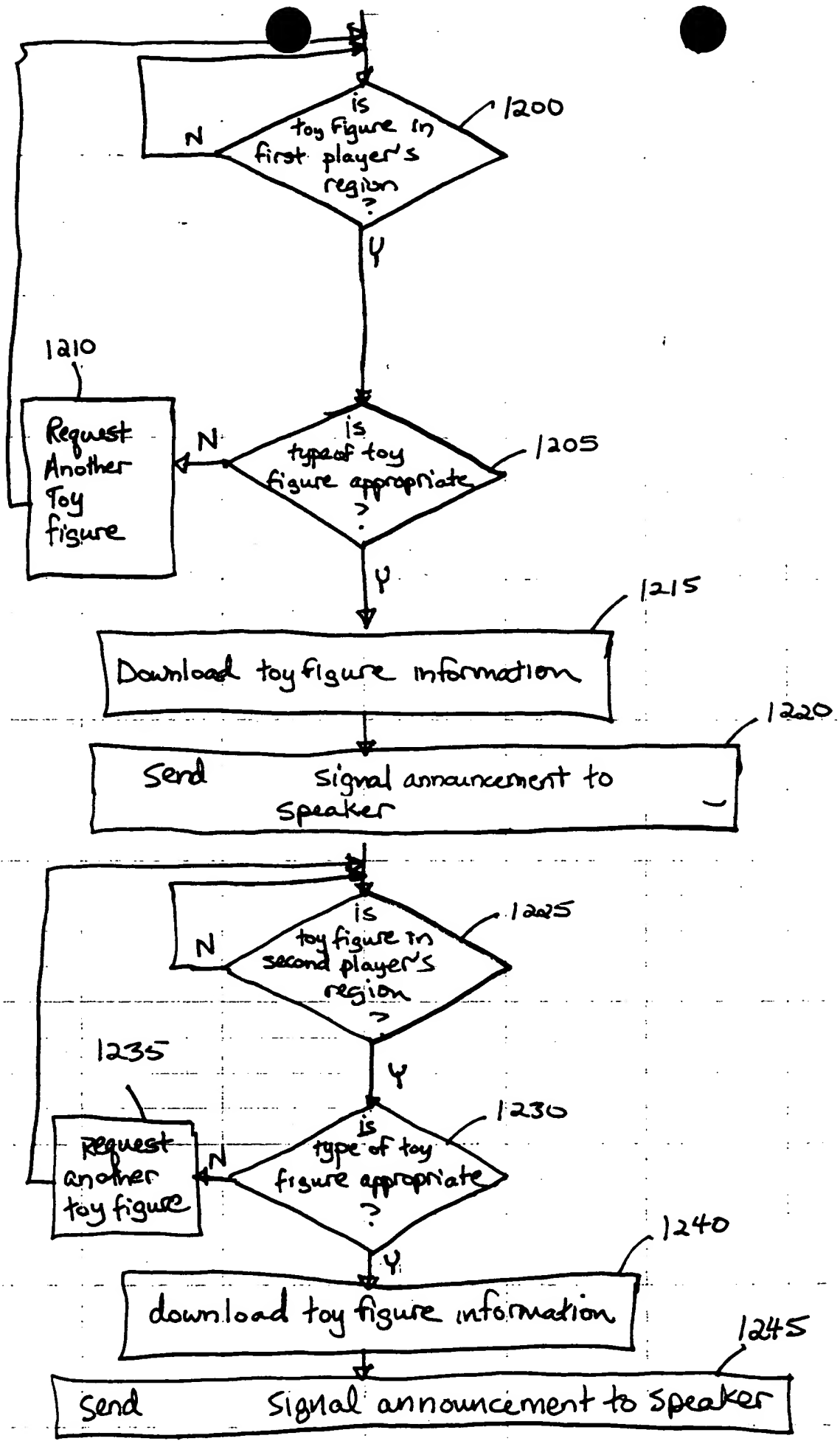


Fig. 12

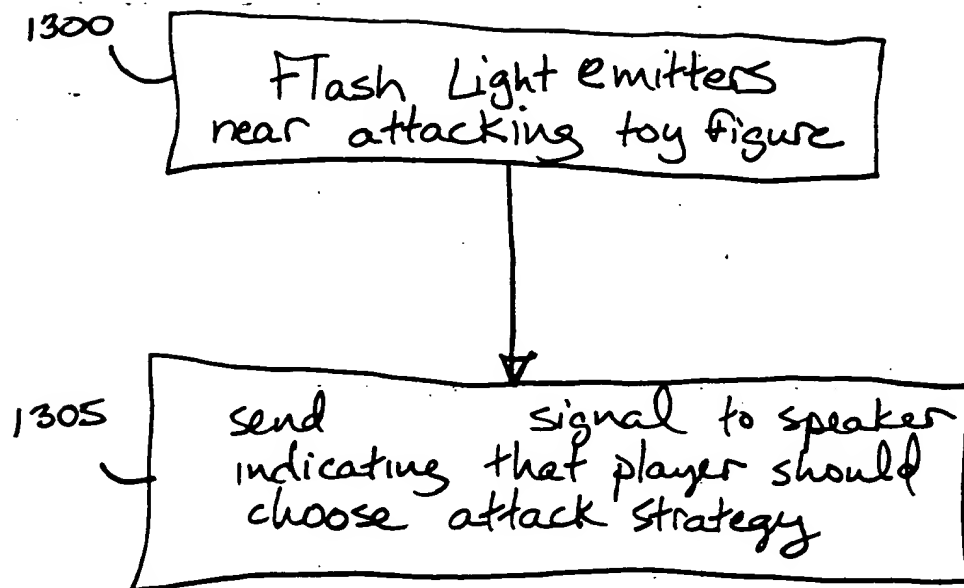


Fig. 13

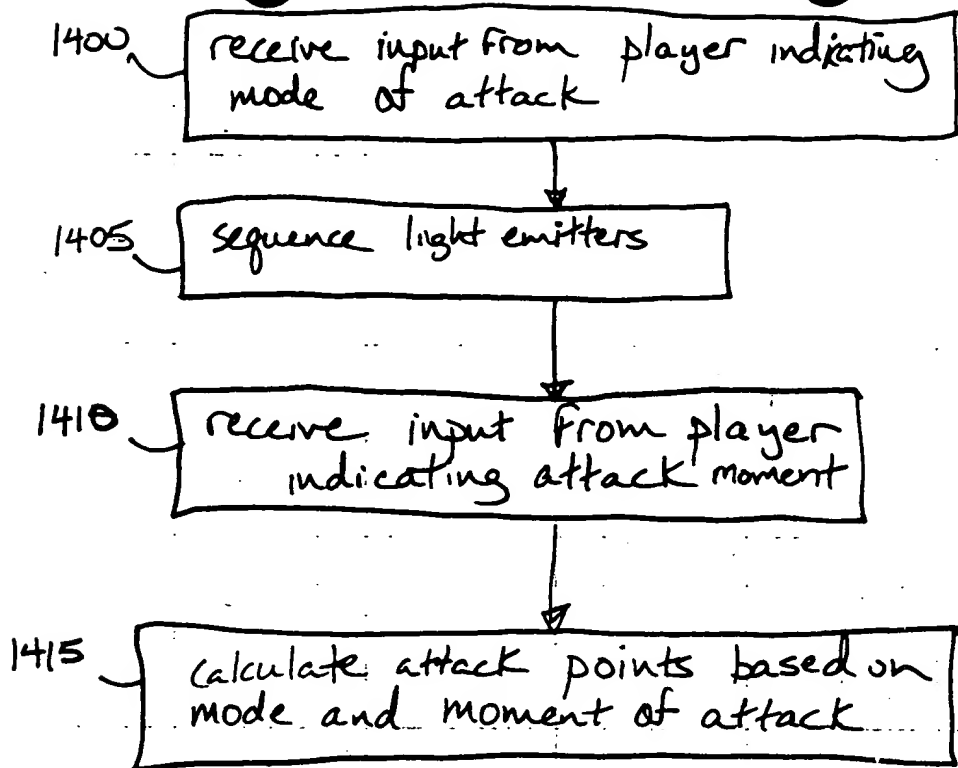


Fig. 14

1500
11515
1

1510

		Attack Mode Light Points				
	Pass #	100% (center)	70% (one out)	50% (two out)	20% (three out)	10% (four out)
Fast	1	100	70	50	20	10
	2	90	63	45	18	9
	3	80	56	40	16	8
	4	70	49	35	14	7
	5	60	42	30	12	6
	6	50	35	25	10	5
	7	40	28	20	8	4
	8	30	21	15	6	3
Slow	9	20	14	10	4	2
Times Out After 6 more cycles						

Fig. 15

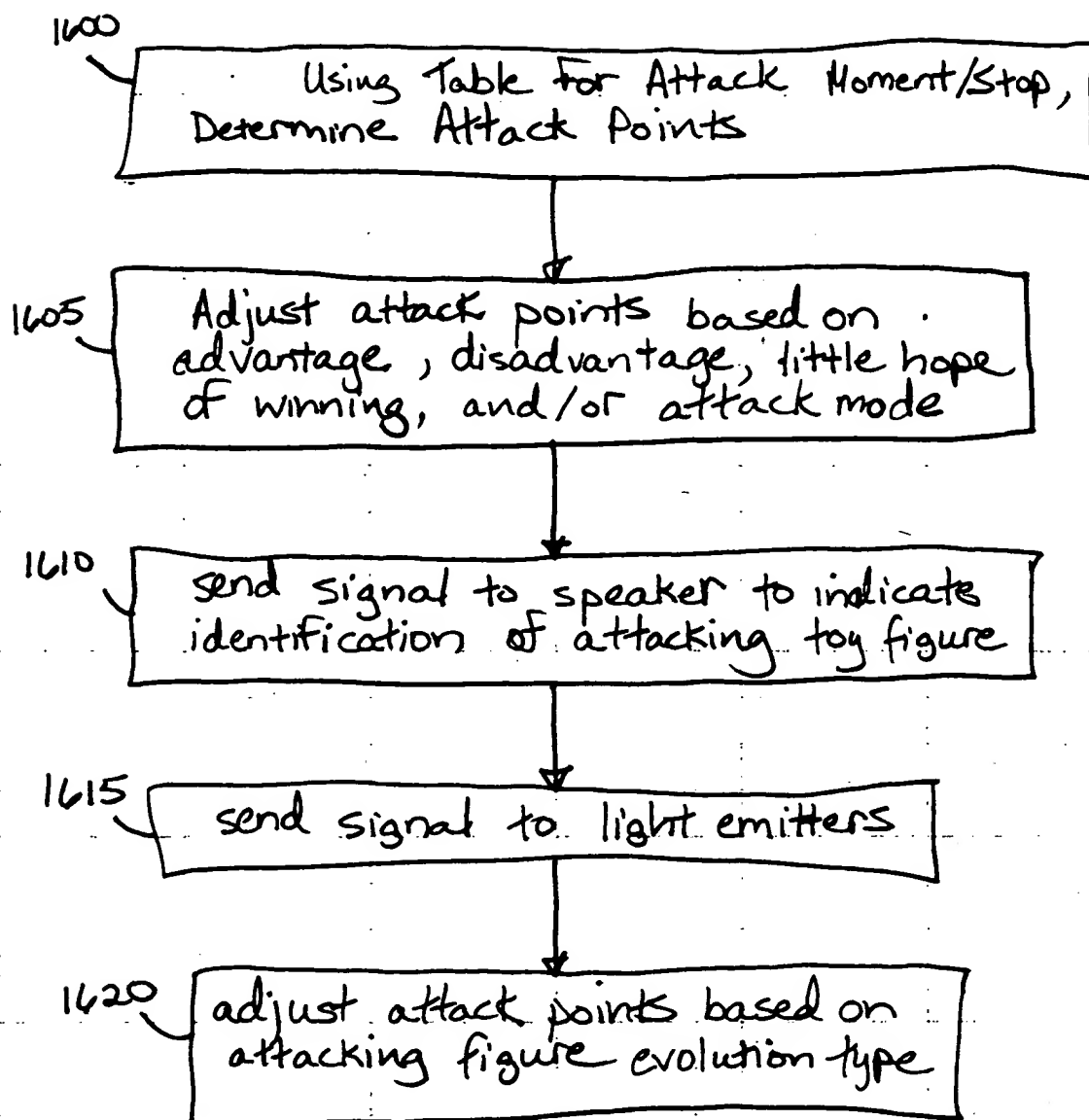


Fig. 16

1700

1710 →

1705

1710

ATTACKING POWER

	FIRE	WATER	ELECTRIC	GRASS	ICE	FIGHTING	POISON	GROUND	FLYING	PSYCHIC	BUG	ROCK	GHOST	DRAGON
NORMAL 1							A	A			D			
NORMAL 2					A		D		D	D	D	A	X	
FIRE	D	D		A	A						A		D	D
WATER	A	D	D	D				A				A		D
ELECTRIC		A	D	D				X	A					D
GRASS	D	A		D			D	A	D		D	A		D
ICE	D	D		A	D			A	A			A		
FIGHTING					A		D		D	D	D	A	X	
POISON				A			D	D			A	D	D	
GROUND	A		A	D			A		X		D	A		
FLYING			D	A		A				A		D		
PSYCHIC						A	A			D				
BUG	D			A		D			D	A			D	
ROCK	A				A	D		D	A		A			
GHOST										A				
DRAGON														A

"A" means attacking power has the advantage.

"D" means attacking power has the disadvantage.

"X" means attacking power has the little hope of winning.

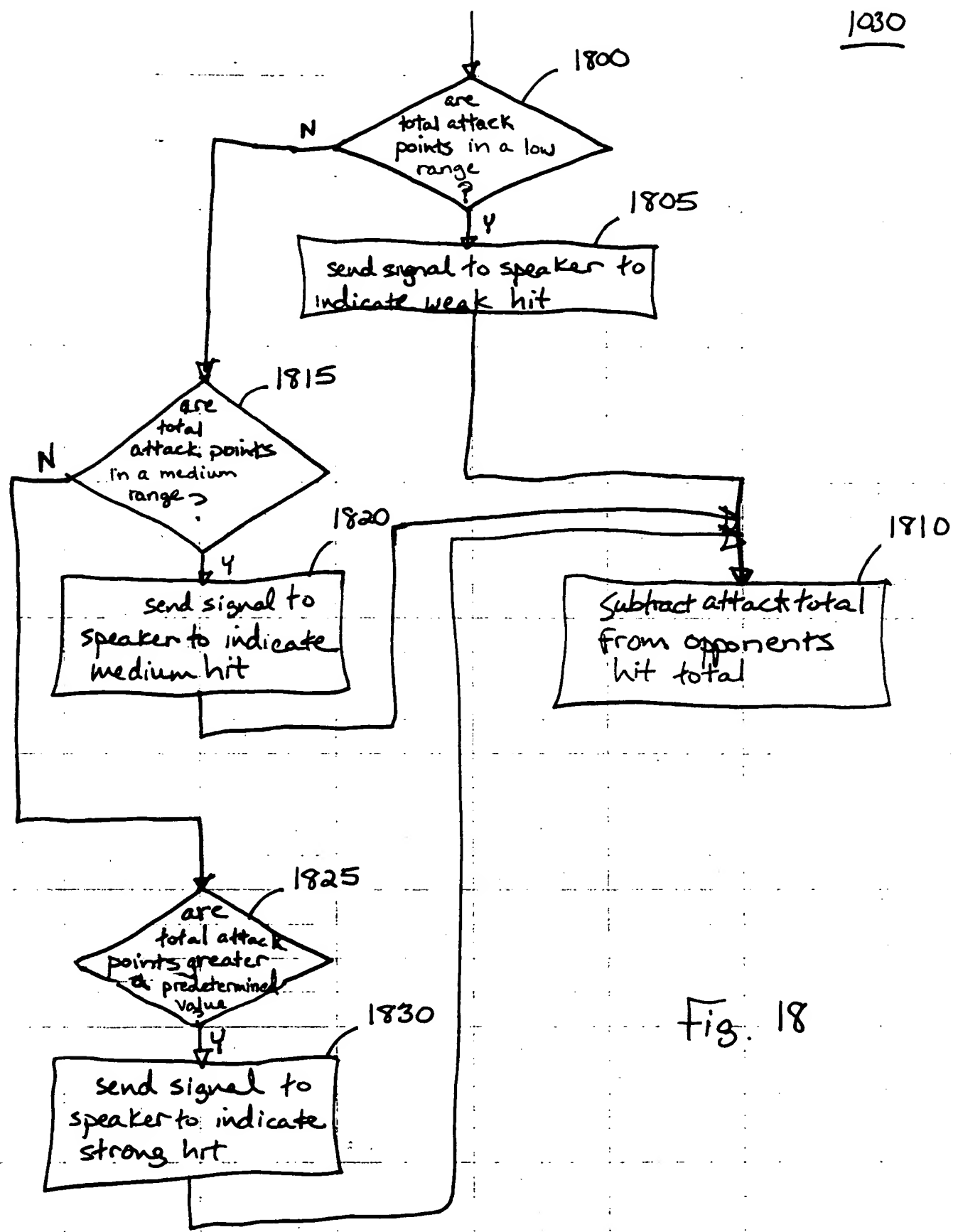


Fig. 18

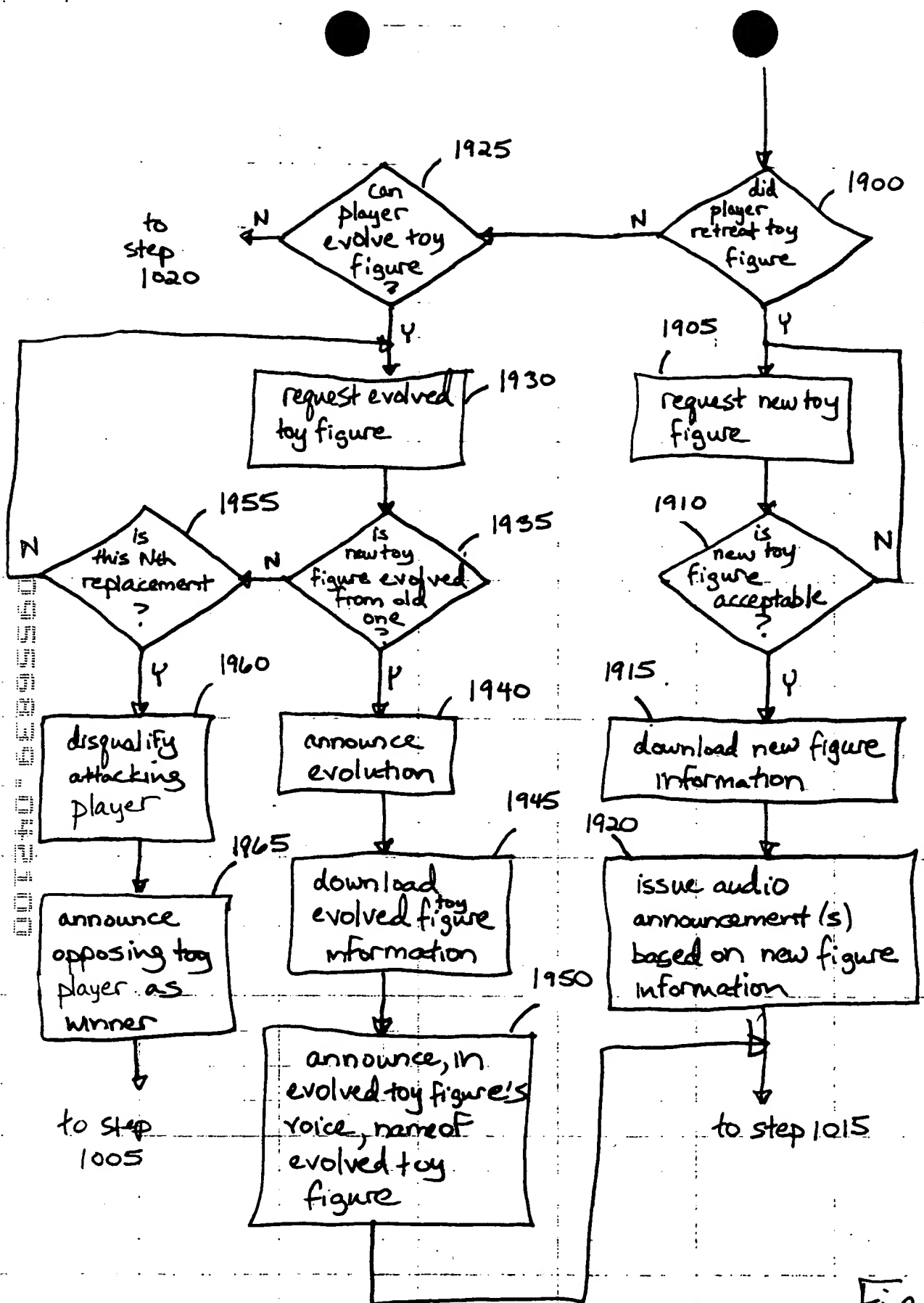


Fig. 19

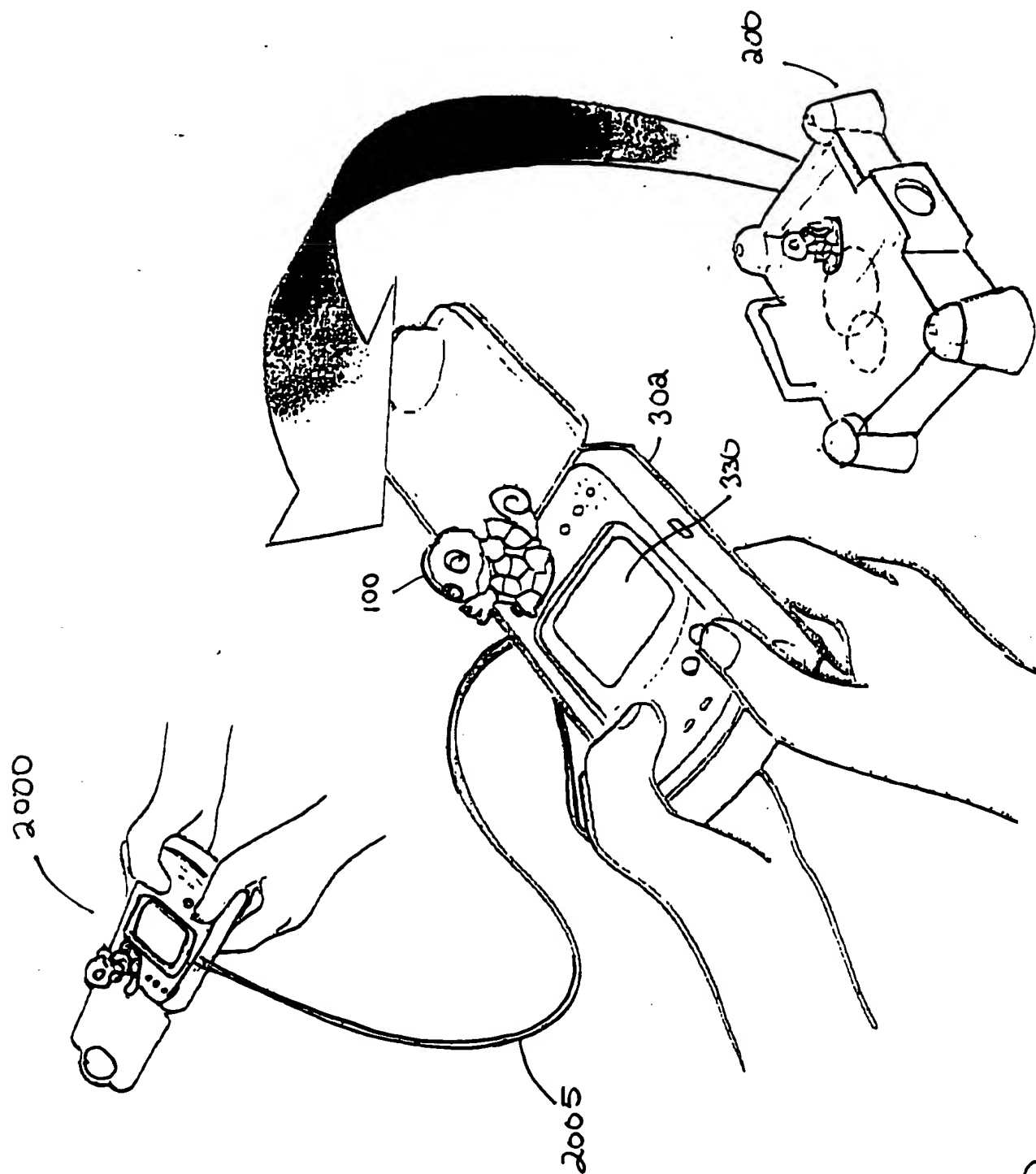


Fig. 26

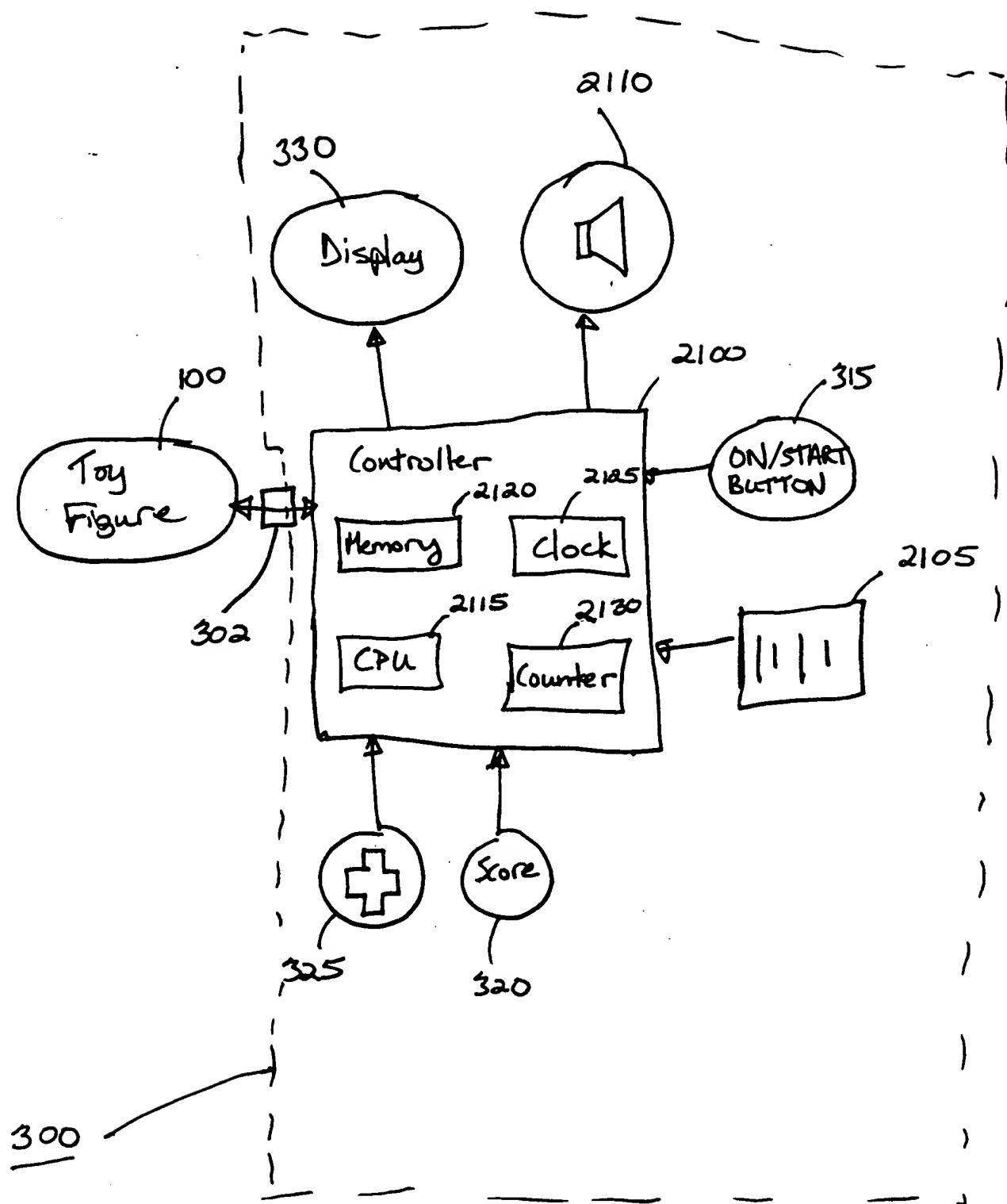


Fig. 21

2200

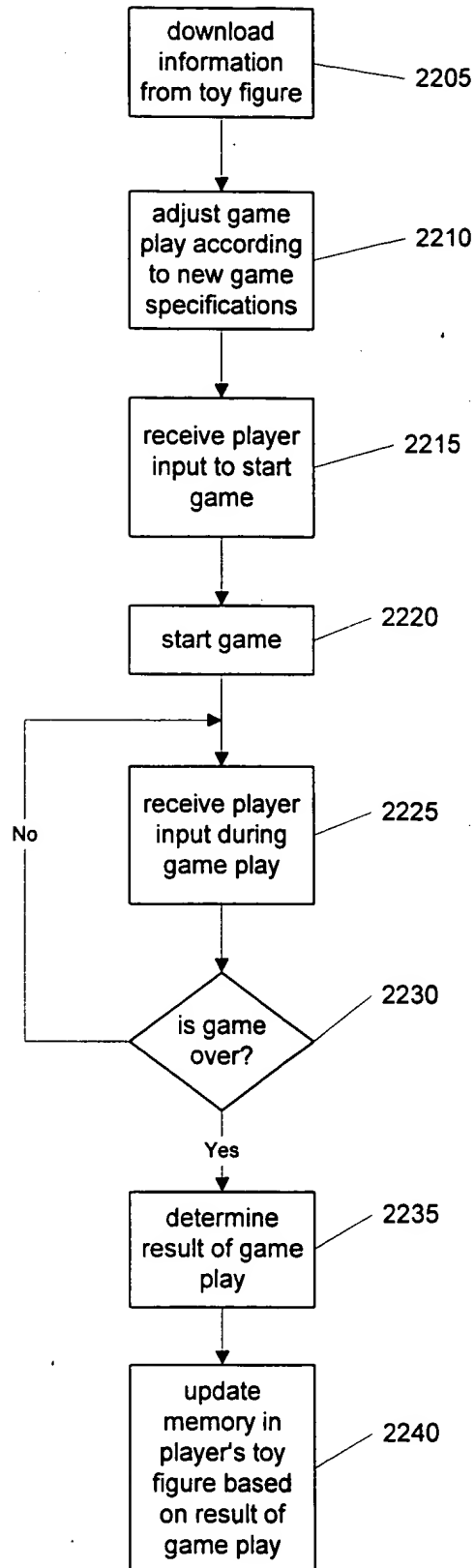


Fig. 22

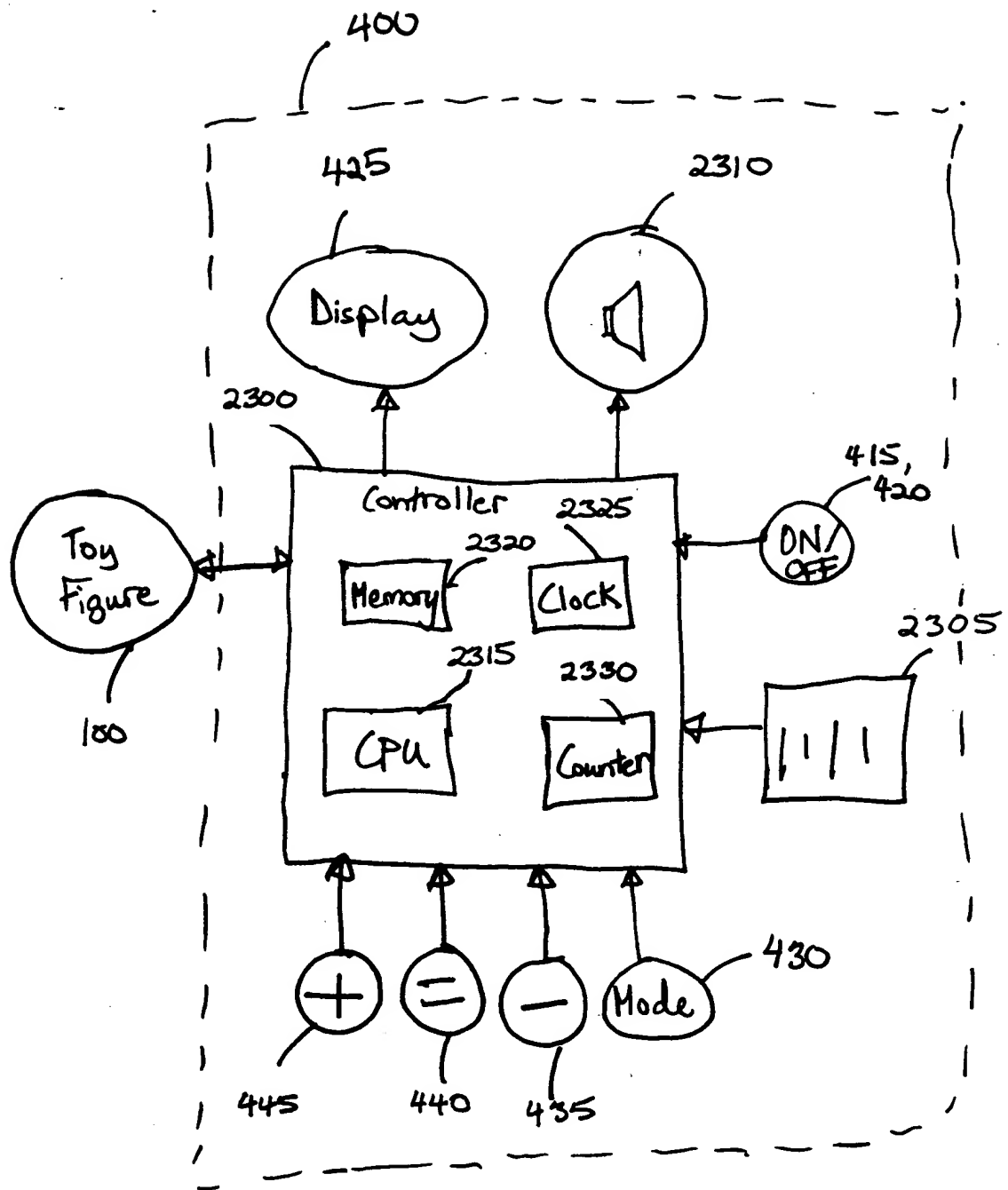


Fig. 23

001410 66660

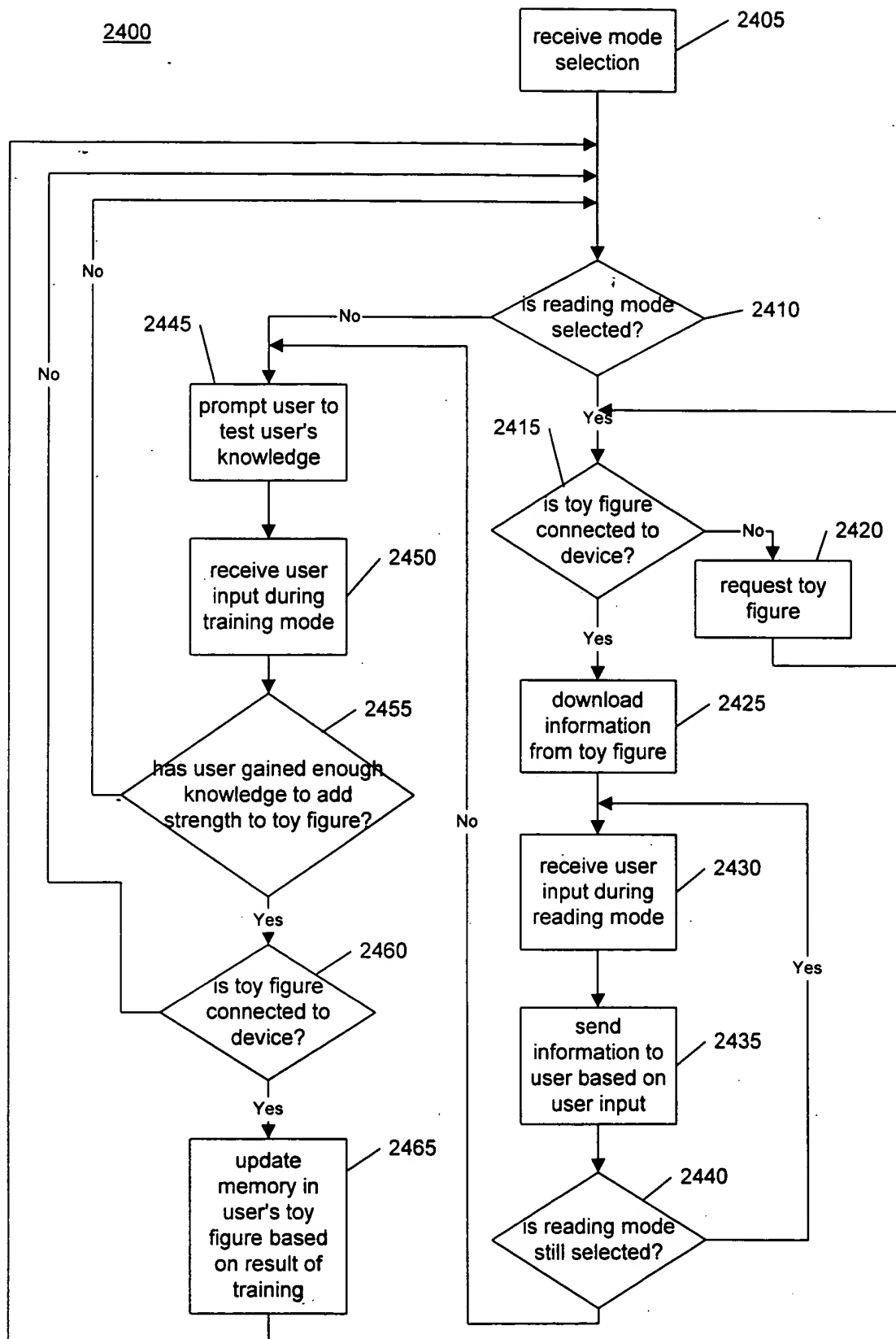


Fig. 24

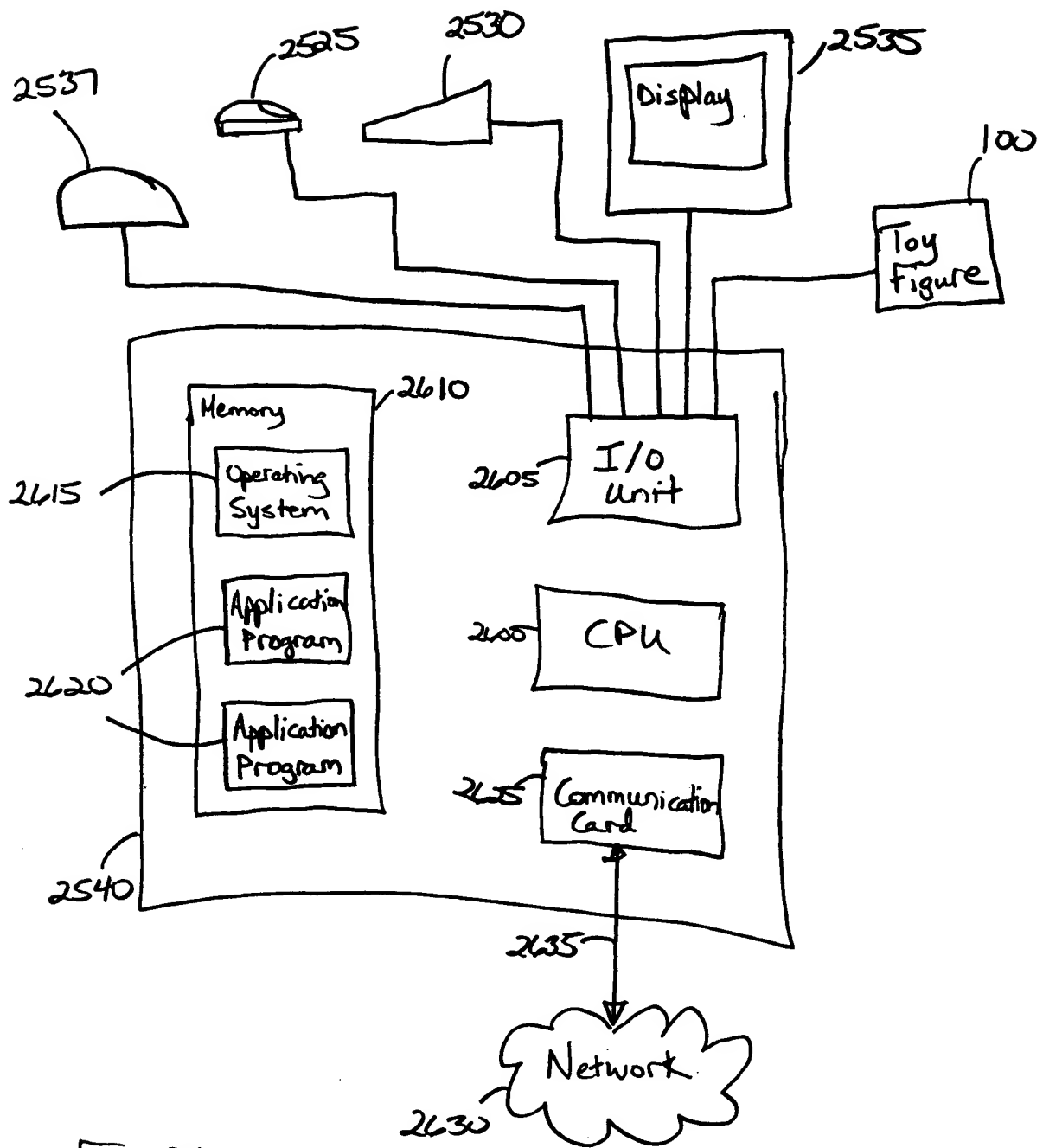


Fig. 26

Fig. 27A

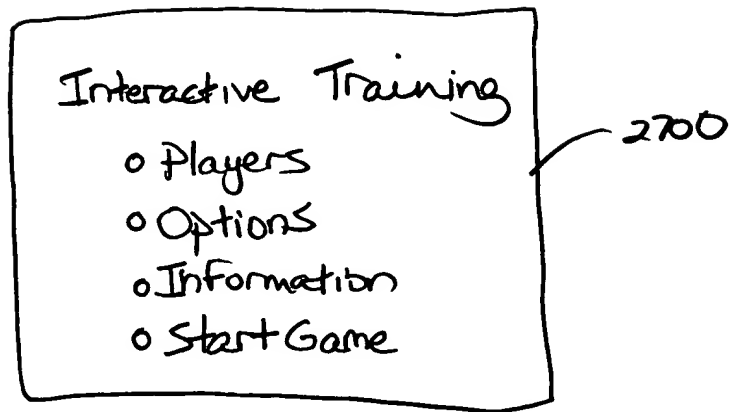


Fig. 27B

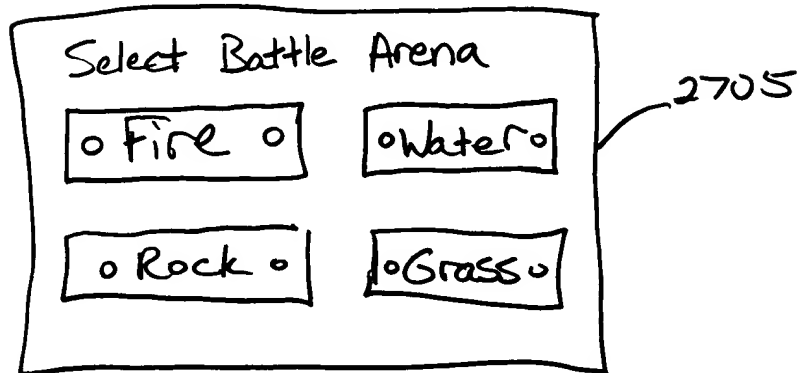


Fig. 27C

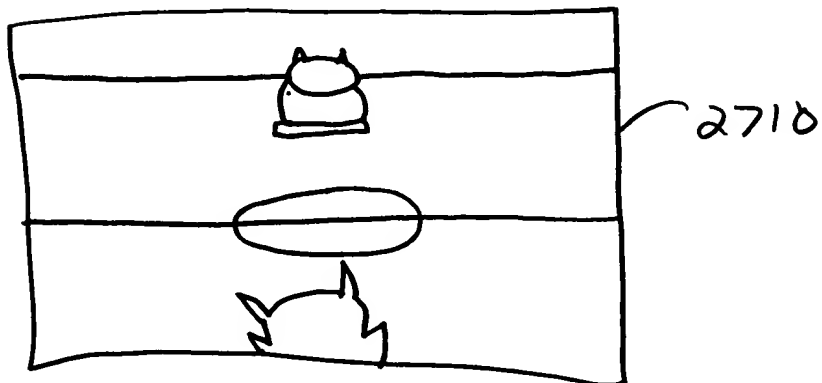


Fig. 27D

